

UK Playshop 6 Day Timetable

	Mon Sept 17	Tues Sept 18	Weds Sept 19	Thurs Sept 20	Fri Sept 21	Sat Sept 22	Sun Sept 23
0830-0930			0830-0930	BREAKFAST	0830-0930		
0930-1300	Set up circle and close Mentor	Objectives, How to Learn in the Playshop.  Practice Start, Attn Call, Stop, Practice sculpt C&R	Demographics, Jump Time	930 - 1030 Mentor Mtg. Basics: Unmentored Jump Time	Drum Circle Techniques, DrumCall, JumpTime	930 - 1030 Mentor Mtg. Basics Unmentored JumpTime, Last Day Lectures, Questions & Answers, Jump Time	Closing Ceremony
1300-1400			1300-1400	LUNCH	1300-1400		
1400-1530		Practice Sculpt Song	Practice 3 Point Radar	Finger Dance, Mentors meet with Group	Find the (W)hole	Jump Time	Mentor Close
1530-1600	BREAK						
1600-1700	Welcome Drum Meet & Greet	Create Open Space Schedule	Open Space 1	Open Space 2	Open Space 3	CDC Team to Biggar @ 1715 to set up CDC  Early Dinner for group @ 1700 then bus to venue  <b>Community Drum Circle 1830-1945</b> Close, review, pack and leave by 2030	
1700-1800			FREE TIME				
1800-1930	Dinner 1900 Mon	DINNER					
1930-2030	Open Jam	JUMP TIME			TALENT SHOW		
2030-2115		MUSICALITY					
2115-2200		Intentional Transition to Late Night					
2200-	LATE NIGHT						